
Job Responsibilities:

The Mobile / UI Platform Manual Testing team conducts testing for scrum teams who:

-) Develop mobile web and hybrid applications
-) Develop frameworks for rendering UI across all supported mobile devices, apps, operating systems, and browsers, including the desktop experience

Required Skills:

-) 3-5 years' experience conducting feature, regression, and exploratory testing of hybrid, mobile business applications on two or more of the operating systems mentioned
-) Programming experience in Java, C++
-) Experience writing automating test cases in tools like selenium, web driver, applytools, etc
-) Experience coordinating a team's work
-) Strong interest in and demonstrated knowledge of various mobile devices and operating systems
-) Experience testing applications as users configured with different permissions
-) Experience with tools like XCode, Charles, Android Studio, HockeyApp, Jenkins, ADB command tool, etc.
-) Understanding of concepts and methods in client / server interactions
-) Ability to suggest improvements to test cases and flow
-) Excellent verbal and written communication skills
-) Proactive communication with team and automation engineers
-) Passion for customer experience
-) Ability to switch projects based on changing priorities in a dynamic, agile software development environment
-) Ability to quickly learn new areas, and identify and prioritize the related testing work
-) Comfortable asking a lot of questions
-) Has patience, creativity and open mindedness

Additional: n/a

BA, BS, MS computer science degree, or similar.